

A Brief Historical Timeline for the Flanaess

Note: For the events below, dates are given in CY (Common Year). For other calendars sometimes used, employ the following modifiers to years:

SD (Suloise): CY1 = SD5516; add +5515 to get SD equivalent of CY date.

OC (Elven): CY1 = OC4463; add +4462 to get OC equivalent of CY date.

BH (Bakluni): CY1 = BH2660; add +2659 to get BH equivalent of CY date.

FT (Flannae): CY1 = FT2151; add +2150 to get FT equivalent of CY date.

OR (Oeridian): CY1 = OR645; add +644 to get OR equivalent of CY date.

CY Date

- | | | | |
|----------------|---|---------|--|
| - 485 (apprx.) | Beginning of the Baklunish-Suloise Wars. | 438 | The Small War (Keoland vs. Furyondy/Veluna); in the aftermath, Keolandish satellites (Bissel, Gran March, Yeomanry) become increasingly independent. |
| - 466 | First employment of humanoid mercenaries in those wars. | 446 | Ivid I ascends the Malachite Throne in Rauxes. Iron League formed. North and South Provinces secede from Great Kingdom. |
| - 458 | Oerid invasions beyond western mountains commence. | 479 | Iuz begins conquest of petty fiefs north of Furyondy. |
| - 447 | Suloise migrations beyond western mountains commence. | 498 | Greyhawk becomes a Free City. County of Urnst becomes Palatinate under the Duchy of Urnst. |
| - 422 | Invoked Devastation and Rain of Colorless Fire strike Suel and Bakluni lands. | 507 | Iuz imprisoned beneath Castle Greyhawk. |
| - 400 | Two centuries of Suel/Oeridian battles for control of the central Flanaess begin, Suel progressively banished to the margins of the lands. | 513 | Humanoid invasions of the Pomarj overrun the land. Rise of the Horned Society. Bone March falls to humanoids. |
| - 217 | Founding of the Kingdom of Aerdy is a proclamation of the supremacy of the Oeridians. | 569 | Temple of Elemental Evil in the Gnarley Forest is sacked by the forces of Good. |
| 1 | Overking crowned in Rauxes; frontiers of the Great Kingdom extend west to modern-day Greyhawk City and beyond. | 570 | Iuz freed from imprisonment in Castle Greyhawk. |
| 100 | Viceroyalty of Furyondy established. | 573 | Scarlet Brotherhood first reported; Prince of Furyondy and Provost of Veluna disappear. |
| 254 | Thrommel I of the Kingdom of Furyondy crowned in Dyvers; Veluna, Tenl, and Perrenland also become independent. | 578 | Naval forces of the Great Kingdom and Nyronid skirmish in Relmor Bay. |
| 300-350 | Bandit Kingdoms formed. | 582-584 | The Greyhawk Wars (see main text). |
| 310-360 | Shield Lands become increasingly unified. | 585 | The current year. |
| 320 | Northern Nomads first reported and documented. | | |
| 356 | Nyronid established; Kingdom of Keoland at peak, entering its imperialist phase; Theocracy of the Pale and Urnst states become independent. | | |

Nations of the Flaneness

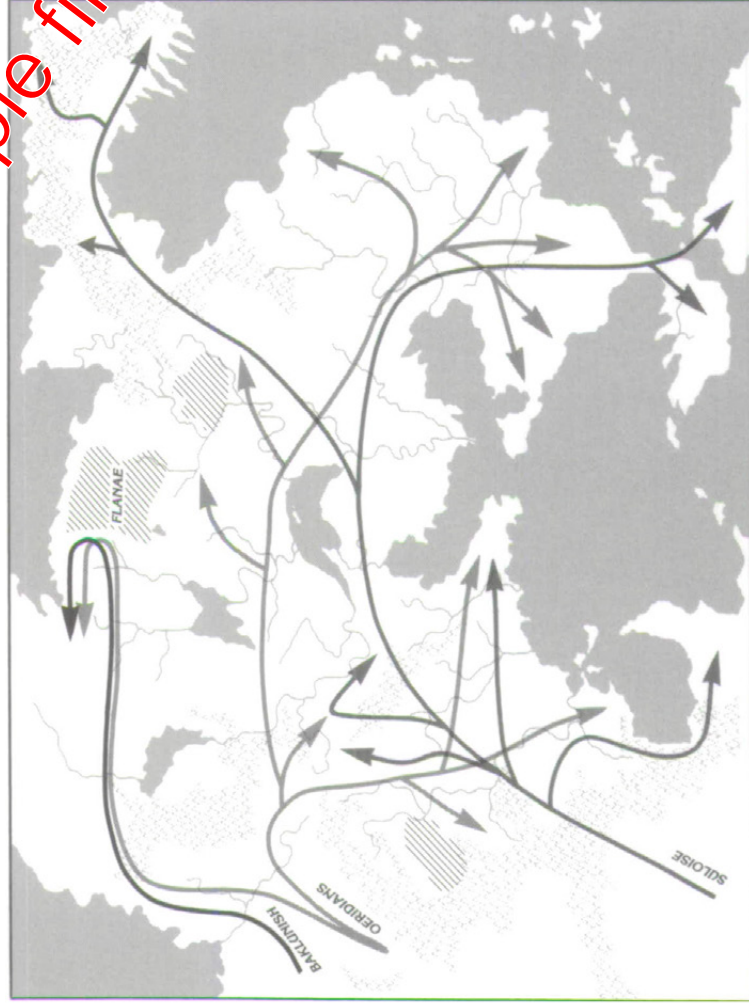
| Country | Capital | Popn. | Races* | Pop. Aiqn. | Demi-Humans** | Major Resources† | Ruler‡ |
|---------------------|---------------|-----------|--------|------------|------------------------|----------------------------------|---------------|
| Bandit Kingdoms | none | 55,000 | OFsb | CN, CE | Very few | silver (Rift mines) | AL C/Lv1. |
| Bissel | Thornward | 55,000 | OSB | LG, LN | Some | food, cloth, gold, gems | none |
| Blackmoor | Dantredun | 700 | FS | LN, LE, CE | Very few | copper, gems, ivory? | LN C5/F11 |
| Bone March | none | 100,000+ | Hu | Evil | Very few | silver, gems | ?/W? |
| Celene | Enstad | 21,000 | OSf | CG | 18,000E 13,500G 2,500H | food, cloth, silver | CG F7/W13 |
| Ekhir | Ekhir | 260,000 | B | LG, NG | Very few | food, cloth | NG Pr16 |
| Frost Barbarians | Krakenheim | 55,000 | S | CN | Few | food, furs, silver, gold | CN F12 |
| Furyonyd | Chendl | 360,000 | OSb | LG | 4,500 E+some | food, cloth, gold | LG P15 |
| Geoff | Gorna | 16,500 | Hu/FSO | LG, LN/Hu | 4,200E, 1,500 D | cloth, gold, silver, food, gems | LG F14/W15(e) |
| Gran March | Hookhill | 100,000 | SOf | LG, LN | 2,500E, 2,000D | food, cloth, copper, fine gems | LG C5/W10 |
| Great Kingdom# | none (Rauxes) | 4,900,000 | OS | LE, NE, CE | Some | food, cloth, silver, gold, gems | many |
| Horned Society | Molag | 40,000 | Of | LE, NE, CE | Very few | scarce resources | CE Pr13 |
| Ice Barbarians | Glor | 60,000 | S | CN | Few | furs, copper, gems | CN F15 |
| Idce | Naerie | 50,000 | OS | NG, CG | Few | food, copper, gold | LE Pr? |
| Iuz, Land of## | Dorakaa | 200,000 | Hu/Obf | CE | Very few | furs, electrum | Denipower |
| Keoland | Niole Dra | 315,000 | SOf | LN, N | 12,000E 9,000G 3,000H | food, cloth, copper, fine gems | LG R14 |
| Lendore Isles | Lo Reklarma | 2,500 | So | LG, LN, LN | 20,000E | unknown | CG Pr20 |
| Ket | Lopolla | 83,000 | Bso | LG, LN, LN | Few | silver, gems, fine gems | LN Pr3/F14 |
| Lordship of Isles | Sulward | 72,000 | So | N, CN | 19,000E 7,000G 2,500H | rare woods, spices | N F12 |
| Nyrond | Rel Mord | 1,175,000 | Os | LN, LG, NG | 19,000E 7,000G 2,500H | food, cloth, silver, gems + fine | LG F17 |
| Olman Islands | none | 2,000 | S | LE, NE | None | fruits, rare woods | LE Pr? |
| Onnwal | Scant | 37,500 | So | LG, LN | 2,000D | platinum, fine gems | LE Pr? |
| Pale, Theocracy | Wintershven | 260,000 | FO | LN | Some | copper, fine gems, some food | LN Pr15 |
| Perrenland | Schwarzcnbwin | 200,000 | O | LG, LN | 3,000D + some | copper | LN F13 |
| Paynms, Plains | none | 500,000 | B | All? | Doubtful | unknown | many |
| Ponarj## | none | 90,000 | Hu/SO | CE | None | silver, electrum, gold, gems | NE F14 |
| Ratlk | Marnr | 36,000 | Sof | N, CN | 8,000D 3,000G | furs, gold, gems, wood | NG R14 |
| Rovers of Barrens | none | 35,000 | F/Hu | CN | Very few | furs, gold | CN F9 |
| Scarlet Brotherhood | ? | 40,000+ | S | LE, NE, CE | Doubtful | spices, gold, wood, gems + fine | LE Pr? |
| Sea Barons | Asperdi | 45,000 | So | NE, CE, CN | Few | none outstanding | N W11/T5 |
| Sea Princes | Monmwug | 95,000 | SOf | N, CN | Few | food | LE Pr? |
| Shield Lands | Admundfort | 30,000 | Hu/Of | LG/Hu | None | food | LG P13(e) |
| Snow Barbarians | Soull | 95,000 | S | CN | Some | copper, gems | CN F14 |
| Sterich | Istvin | 15,000 | Hu/OSF | LG, NG/Hu | Some | silver, electrum, gold, gems | NG F8/B12(e) |
| Stonefist | Vlekstaad | 55,000 | FS | N, CN, CE | Doubtful | furs, ivory, silver, gems | CE F19 |
| Sunnudi | Pitchfield | 65,000 | So | N, NG | 8,000E 5,000D 3,000G | electrum, platinum, gems + fine | CG C6/F8/W9 |
| Tenh | Nevod Nevennd | 160,000 | F | LN | Some | food, platinum | LN F13(e) |
| Tiger Nomads | Yecha | 75,000+ | B | CN, CE | Few | furs, silver, gems | CN F12 |
| Tusmit | Sefnur | 150,000 | B | LN | Few | food, silver, gold | LN F13 |
| Ulek, County of | Jurne | 30,000 | OFS | LG, NG, CG | 5,000G 4,000H + some | food, cloth, silver, gems | N D14 |
| Ulek, Duchy of | Tringle | 28,000 | Sfo | LG, NG, CG | 17,500E 5,000G + some | food, cloth, electrum, gems | NG F7/W11 |

Elf-Elves

| Country | Capital | Popn. | Races* | Pop. Align. | Demi-Humans** | Major Resource† | Ruler‡ AL C/Lvl. |
|--------------------|---------------|-----------|--------|-------------|-----------------------|-------------------------------|---------------------|
| Ulek, Principality | Gyrax | 27,000 | SO | LG, NG, CG | 30,000D + some | food, silver, gems + fine | CG F9/T12 |
| Ull | Utlakand | 100,000 + | B | CN, CE | Doubtful | silver, gems | CE F13 |
| Urnst, Country of | Radigast City | 240,000 | SO | LG, NG | 3,000H + few | food, cloth, gold | CG W13 |
| Urnst, Duchy of | Leukish | 250,000 | So | LG, NG | 3,000D 3,000G 5,000H | food, all metals, gems + fine | CG R13 |
| Vale of the Mage | ? | 10,000 | OB?† | ? | Some elves, gnomes? | unknown | NE W19 |
| Veluna | Mitrik | 260,000 | Os† | LG | 11,000E 7,000G + some | food, cloth, silver, gold | LG Pr21 |
| Wolf Nomads | Eru-Tovar | 80,000 | BF | CN | Few | furs, copper | CN F14 |
| Yeomanry | Loftwick | 115,000 | SO† | LG, LN | 2,000E 3,000D 1,000H | food, cloth, silver, gems | LN C5/F11 |
| Zeif | Zeif | 200,000 | B | LN | Doubtful | food, fine gems | LN F15 |

Notes

- Hu = Humanoids (and/or giants) as the dominant group. Alignments for nations that include entries followed by /Hu give the dominant human alignments. The Hu indicates that humanoids are now dominant after the Greyhawk Wars.
- D = Dwarves, E = Elves, G = Gnomes, H = Halflings. For subdivisions of racial types, see main Cyclopedia entries.
- † Fine gems are of 500 gp + value on average; gems are of average 10-100 +. The entry *gems + fine* means both gem types are resources of this land. Food includes crops, fruits, livestock, fishing, whaling, etc.; see Cyclopedia entries for more details.
- ‡ Abbreviations: AL = Alignment, C/Lvl. = Class/Experience level. For character classes, C = Cleric, Pr = Priest, D = Druid, F = Fighter, R = Ranger, P = Paladin, W = Wizard, T = Thief, B = Bard. A ruler denoted with (e) is in exile.
- # Includes all lands of old Aerdry, including North and South Province, Medegia, and Almor.
- ## Population total given is 85% humanoids, 15% evil humans.
- ### Population total given is 80% humanoids, 20% evil humans.



Migration patterns of various races into the Flanaess.
 The Baklunish, Suel, and Oeridian races are represented. Original Flan homelands are indicated by patches of diagonal lines. For more information, refer to the introduction in the *Atlas of the Flanaess* booklet.

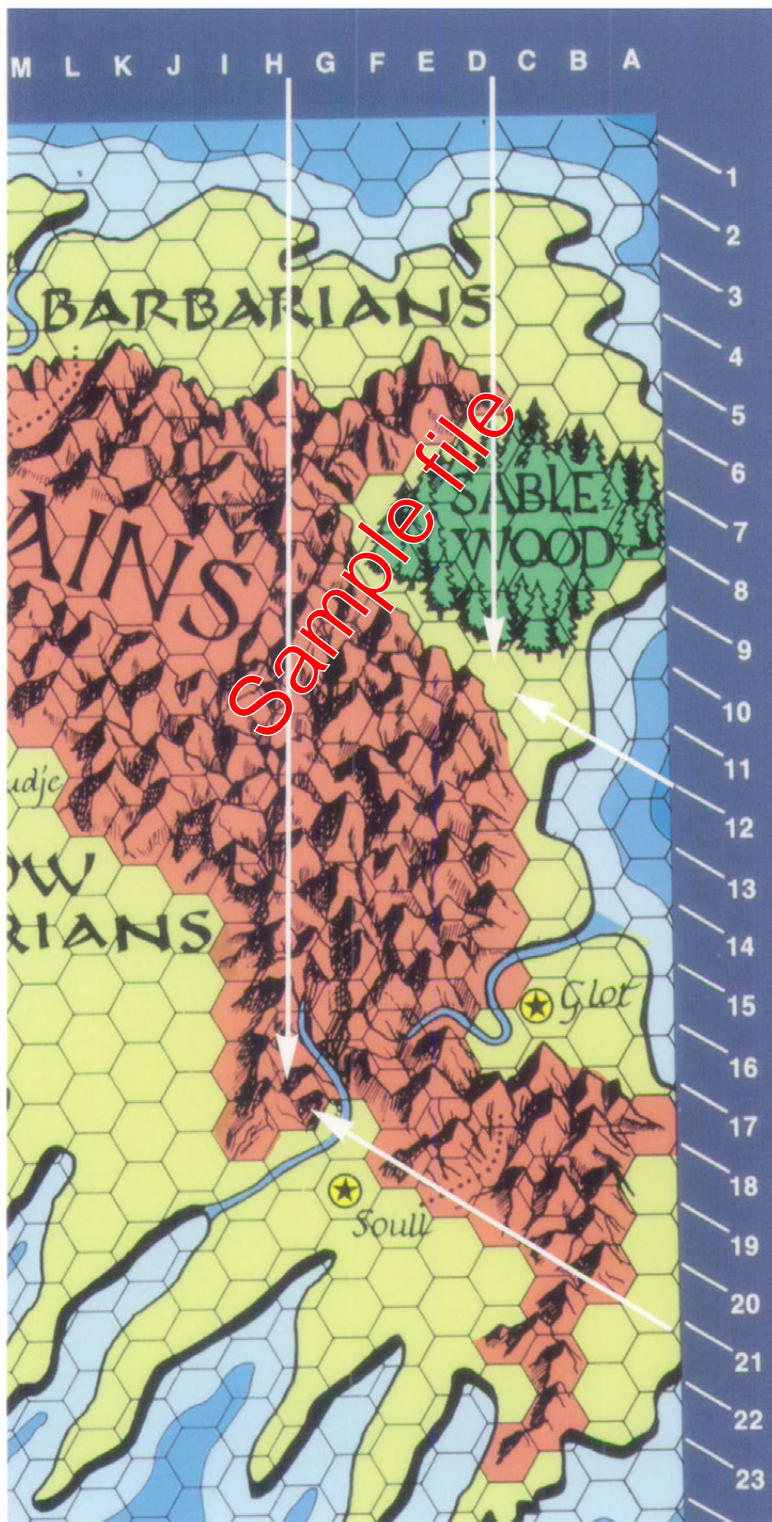
How to Read the Map Grid Coordinates

Printed along the top of the Flanaess maps are letters of the alphabet, in sequence. Due to the size of the maps, the alphabet is repeated several times, and each sequence is marked accordingly (A, A2, A3, etc.). These letters identify vertical hex columns.

In a similar fashion, a series of numbers is printed on the side and bottom edges of the maps. These numbers identify

rows of hexes, slanting from the bottom right to the upper left of the maps.

To find a specific hex, such as H21, locate the proper hex column and row, and trace them until they meet, as shown in the diagram. The hex at which the column and row intersect is hex H21. A second example shows how to locate hex D12.



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Greater Powers



Beory



Boccob



Incubulos



Istus



Nerull



Pelor

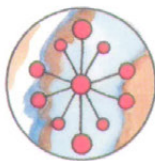


Rao

Intermediate Powers



Celestian



St. Cuthbert



Ehlogos



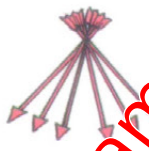
Erythnul



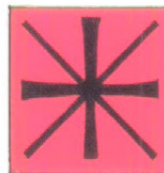
Fharlanghn



Heironeous



Sample file



Kord



Lendor



Obad-Hai



Olidammara



Pholtus



Procan



Ralishaz



Trithereon



Ulaa



Wee Jas



Zilchus

Demipowers



Iuz



Mayaheine



Zagyg